HANDY REFERENCE

To use the Mr. Pixel disk, you need your Apple® computer with single disk drive and a monitor or TV (color recommended). A joystick is optional, but is highly recommended.

How to Load the Program

1. With the computer turned off, put the Mr. Pixel disk in the disk drive, label side up.
2. Close the disk drive door.
3. If you're using a joystick, plug it into the game port. (If you're not sure where it goes, see your Apple user's manual.)
4. Turn the computer on.
5. Wait a bit and the program will begin.

If you want to begin using the program quickly, refer to the list of commands in the inside of your manual. If you want to learn about the program in detail, see the other sections of your manual. To save anything, you need a blank disk. You must initialize the disk before saving to it; initialization instructions are on the reverse side of this card.

Note to Apple II and Apple II Plus Users: If you are using the program without a joystick, use the I, J, K, and M keys to control the cursor. For continuous movement, press and hold REPT (repeat) and the appropriate key simultaneously.

Note that some Mr. Pixel programs have an optional print capability. The programs are compatible with the Apple Imagewriter and with the Epson FX-80™ Series and the MX-80™ Series with graphics.

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INSTRUCTIONS FOR INITIALIZING A BLANK DISK

To save anything that you make with your Mr. Pixel disk, you need a blank disk.* Before you can save to a blank disk, however, you have to prepare the disk, or initialize it. Be sure to initialize a disk in advance since you cannot save anything in the computer's memory during disk initialization. To initialize a blank disk, follow these steps:

With the computer off, insert a System Master disk, or any disk with DOS, into the disk drive. (Use drive 1 if you have two drives.)

Close the disk drive door.

Turn the computer on, and the disk will boot.

When the red light goes off, remove the disk and insert the disk to be initialized into the drive. (On a two-drive system, insert the disk to be initialized into drive 2.)

Type: **NEW**

Press **RETURN**.

Type: **INIT HELLO** (On a two-drive system, type: INIT HELLO, D2)

Press **RETURN**.

When the light goes off, the disk is partially initialized. You won't finish initializing your disk until you save something. Follow these steps:

When you insert your storage disk while saving, you are told that this is not a Mr. Pixel disk and are prompted to press the button.

You're then asked if you want to make it a Mr. Pixel disk.

If you press **N** (no), you go back to the program without saving anything.

Press **Y** (yes) and you're prompted to insert the Mr. Pixel program disk and press the button.

Next you're prompted to reinsert your storage disk and press the button.

Pressing the button this final time simultaneously saves your work as it completes initializing your storage disk.

The disk is now initialized and is ready to store anything whenever you wish. You only have to initialize a disk once. DO NOT initialize a disk every time you want to save something as that will erase anything you have saved to the disk.

Note: Before using this initialized disk, you must load the Mr. Pixel disk as per the directions on the other side of this reference card.

*You may reuse a disk that has been used before, but you will lose everything previously saved to it when you initialize it.